



Attorney's Docket No.: 06181-862002

Examiner
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IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

Applicant : Miriam MAWLE et al.

Art Unit : 3711

Serial No. : 09/556,839

Examiner : Carmen D. White

Filed : April 21, 2000

Title : TOY FIGURE FOR USE WITH MULTIPLE, DIFFERENT GAME SYSTEMS

Commissioner for Patents
Washington, D.C. 20231

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TECHNOLOGY CENTER R3700

REPLY

In reply to the action mailed May 7, 2002, please amend the application as follows:

In the claims:

Please amend claims 1, 9, 10, 15, 20, 21, 25, 26, 28, and 34-37 as follows:

1. A game comprising:

a toy figure that includes memory for storing information relating to the toy figure;

a first game system configured to communicate with the toy figure, download the stored information relating to the toy figure, receive input from a user, and alter the stored information based on the received input and the downloaded information; and

a second game system configured to communicate with the toy figure, download the stored information relating to the toy figure, receive input from a user, and alter the stored information based on the received input and the downloaded information;

wherein:

the first game system includes a first design that, when communicating with the toy figure, provides a first play pattern with a representation of the toy figure developed from the stored information,

the second game system includes a second design that, when communicating with the toy figure, provides a second play pattern with the representation of the toy figure developed from the stored information, the second play pattern being different from the first play pattern.

9. The game of claim 1, wherein at least one of the game systems adjusts game play with the representation of the toy figure based on the downloaded information relating to the toy figure.